



PAGANICA
GOLF

2024 Men's Club
Rule Book

v. 1.0

2024 Schedule

Qualifying Rounds

May 5 – Round 1

June 2 – Round 2

June 23 – Round 3

July 7 – Round 4

Guest Day

July 21, 2024 @ 8am Shotgun

Guests: \$35.00 per person

Format: 4 man Shamble Red/White/Blue

Stampede to follow the completion of the round

Deadline for signup is by July 18,2024

Champions & Challengers Matches

August 4 - Sweet Sixteen

September 15- Top Eight

September 29 – Final Fore

October 6 – Championship Match

2024 League Fee Breakdown

Total Pot- \$7,200.00 (Based on 72 player league)

Golf League Guru - \$720.00

54 Flag Events- \$540

1st Place Division Shooz/Toad - \$700 Gift Card/team

2nd Place Division Shooz/Toad- \$300 Gift Card/team

Challengers 1st Place- \$500 Gift Card/team

Challengers 2nd Place- \$300 Gift Card/team

Challengers Random- \$200 Gift Card/team

1st Place Championship- \$1,500.00 Gift Card/Team

Final Bar Tab after all golfers have completed the final round- \$500.00.

New prize payouts for 2024!

Most improved player- \$50

Most holes won by golfer- \$50.00

Most Flag events- \$50.00

Most Double Bogeys- \$50.00

Net Skins for entire season- \$740.00.

1 The rule book

- 1.1 These rules will improve over time and be edited to dictate the changing pace of golf at Paganica golf course.

2 Teams

- 2.1 Teams are made up of 2 golfers & no substitutes.
- 2.2 Players must have an established handicap from either the GHIN or GHAP.
 - 2.2.1 Both are trackable from various apps and the responsibility of the golfer to track, maintain and update their handicaps.
 - 2.2.2 Golfers that establish these teams are not allowed to have a substitute for any match play during the season.
- 2.3 Teams may allow a guest to golf with them during the round if one player is missing from the round, but the guests scores are not submissible to the match play.
- 2.4 Match play will be between the two teams and the roster of submitted players.

3 Tee's

- 3.1 Men under 64 years old must use the blue tees.
- 3.2 Men 65 years old but under 70 may use the white tees.
- 3.3 Men over 71 may use the Tan tees.
- 3.4 No golfers are permitted to use the red tees.

4 Handicap

- 4.1 Players must have an established handicap from either the GHIN or GHAP.
- 4.2 Both are trackable from various apps and the responsibility of the golfer to track, maintain and update their handicaps.
- 4.3 Handicaps are due no less than 5 days before matches are played to the league if you would like the scorecard to reflect the most up to date handicap for you.
- 4.4 It is not the responsibility of Paganica golf or any league at Paganica to update and track changes with a player's handicap.

5 Format

- 5.1 The format of play is match play.
- 5.2 One team plays against another team for match play.
- 5.3 Teams are randomly assigned divisions for the season on a random lottery.
- 5.4 Teams that have won the division from the year previous remain in the same division as the 1st overall seed.
- 5.5 Teams will be assigned a ranking based on the combination of the handicapped players.
- 5.6 If player 1 has a 7 handicap and player 2 has a 13 handicap the total combined handicap used for ranking is 30.
- 5.7 Tiebreakers for the same combined handicap rankings are as follows: The player with the highest handicap of the tied teams will take the lower seed in divisions and so forth. If there is a tie, the player with the lowest handicap of the two golfers will take the higher seed in divisions and so forth.

6 Scoring – Qualifying Weeks

- 6.1 Match Points
- 6.2 Teams are ranked by the number of match points scored in each week of golf for the first four weeks.
- 6.3 Match points are as follows:
 - 6.3.1 A team scores 5 match points for each match won.
 - 6.3.2 A team scores 2.5 match points for each match tied after 18 holes.
 - 6.3.3 A team scores 0 match points for each match loss.
- 6.4 Tie Breakers – Qualifying
 - 6.4.1 There are no tie breakers for any matches during the first four weeks of qualifying matches. All matches that result in an even number of holes won after 18 holes are considered a tie and each team is awarded 2.5 match points.
- 6.5 Tie Breakers – Champions Bracket: Sweet 16, Elite 8, Final Fore, & Championship
 - 6.5.1 Tie Breakers for these rounds are only used for the matches in the Champion bracket.
 - 6.5.2 Challenger's bracket will use the Qualifying rules for Tie Breakers.
 - 6.5.3 After 18 holes have been completed and both teams have won an equal number of holes a sudden death hole will be used to determine the winner of the match.
 - 6.5.4 Based on course availability both teams will start the match on Hole 1. Check in with Pro Shop staff before starting tie breaker to make sure hole 1 is available for play. Proceed through the remaining holes until a team has won the hole and wins the match.

7 Champions Bracket

7.1 Selection: Toad & Shooz Divisions

7.1.1 Top 2 teams per bracket based on highest match points won.

7.1.2 2 Wild Cards are taken based on highest match points won between all players remaining.

7.2 Wild Card Ties

7.2.1 In any brackets of two or more tied teams, tie breakers are successively applied until one or more team wins, or no team wins, and one or more teams lose the tie breaker.

7.3 In the event of a tie of match points, ties will be broken in order by:

7.3.1 Head-to-head competition amongst the tied teams. (A team wins if they won every head-to-head match played among tied teams and are better in remaining tie breakers against a tied team they did not play.

7.3.2 If no team wins, a team loses if they lost every head-to-head match played among tied teams and are worse in remaining tie breakers against any tied team they did not play.

7.3.3 Hole won margin in all matches played amongst tied teams (only applies if tied teams have all played each other.)

7.3.4 Least holes won against in matches played among tied teams. (Only applied if all tied teams played each other)

7.3.5 Least holes won against in all games played.

7.3.6 Seed into the tournament.

8 Forfeits & Substitutes

8.1 Additional Assistance

8.2 Any team that has one player shown for the match must play the match as is and does not get any additional assistance with the match.

8.3 Substitutes

8.3.1 No golfers not on the submitted roster may be able to play as a replacement for a missing golfer in a match.

8.3.2 No golfer may play an additional golf ball for the round to make up for a missing team member in a match.

8.3.3 Any teams that is scheduled to play must tee off at the assigned time on the tee sheet.

8.3.4 Any team that does not show up for their assigned tee time will automatically forfeit their match at the completion of their assigned opponents round.

8.3.5 A team may catch up to their opponent on the course but every hole the team did not play is considered a loss hole on the score card and should be marked with an X to represent that on the official score card.

9 PGA Rules are in effect for all golf on the course & league.

10 Paganica Golf Course Specific Rules

10.1 Only your opponent can concede a putt, do not pick up until conceded.

10.2 Winter rules on the entire course- 6" no closer to the hole, must remain in the rough and cannot be used to obtain relief from an immovable obstruction (tree) etc.

10.3 Holes

10.3.1 Hole #3 Drainage ditch – is a penalty area. You are permitted to play it if you wish and avoid the additional stroke.

10.3.2 Hole #6 & Hole #7- dirt areas are considered ground under repair.

10.3.3 Hole #10 – Fence along right-side tree line is considered ground under repair.

10.3.4 Hole #17 – All tree roots are unplayable.

10.3.5 Holes 4,5,11,13,14 with tree line to the right of the fairway are considered out of bounds. 1 stroke penalty and redrop where ball flight is before crossing into the out of bounds area. Drops must be agreed with by both teams.

10.3.6 Small trees that are protected by plastic wrapping are unplayable. If ball is within 1 club length, you may redrop 1 length away from where ball is.

11 TBD

12 TBD

13 TBD

14 TBD

15 Mark 15 Rules

15.1 As always, golf is a game of integrity and honor, and this event is no exception.

15.2 Play by the rules established above and the applicable rules of golf.

15.3 Respect your opponent and his game.

15.4 We are all members of the golf club or players in a league and furthermore all friends united by the game of golf!

15.5 This is a fun yet competitive event, but most of all FUN! Let's keep it that way.

15.6 Thank you, play well and most of all enjoy!!!!!!